



Spinn

All about the scorecard



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Overview

The screenshot shows a mobile application interface for a golf league. The interface is divided into several sections:

- Header:** A dark blue header with a refresh icon on the left and a URL bar in the center displaying "spinnapp.com/demo/app".
- Player List:** A row of four player names: GEORGE HARRISON, PAUL McCARTNEY, JOHN LENNON, and RINGO STARR. Each name is on a colored background: purple, green, red, and light green respectively.
- Score Grid:** A grid of scores for four holes. The scores are: Hole 1 (3, 2, 4, 3), Hole 2 (2, 3, 4, 3), Hole 3 (4, 3, 5, 2), and Hole 4 (3, 2, 1, 3). The grid cells are color-coded: purple for scores 1-3, green for 2-3, red for 4-5, and light green for 2-3.
- Score Input Row:** A row of four input fields containing the total scores: 12, 10, 10, and 8.
- Score Input Row:** A row of four circular buttons for score input: 2, 3 (highlighted), 4, and 5.
- Stat Input Row:** A row of four circular buttons for statistics: "Circle hit", "Inside putt", "Outside putt", and "OB".
- Save Button:** A green checkmark button at the bottom of the input section.
- Bottom Bar:** A navigation bar with icons for back, forward, share, bookmark, and tabs.

Labels and their corresponding UI elements:

- Refresh: Refresh icon
- Edit: Edit icon
- Current hole indicator: Arrow pointing to the hole number in the score grid
- Toggle between throws/par/hide: Arrow pointing to the score input row
- Lower score: Arrow pointing to the left arrow in the score input row
- Higher score: Arrow pointing to the right arrow in the score input row
- Stat input row: Arrow pointing to the "OB" button
- Save score/stat: Arrow pointing to the green checkmark button
- League colour bar: Arrow pointing to the colored header row



Taking scores

The digital scorecard should be treated similarly to paper scorecards where players share the task of entering the scores after a few holes, or one player scores for the entire round, this is entirely up to your group. If you are going to share the scoring then you do not have to use the same mobile device to do so, instead, when it's your time to take care of the scoring you can simply log in on your own device and you will find your group's scorecard with the latest scores from the previous holes played.

Note: If you take over the scoring from a player in your group and use your own device which is already logged in, you must ensure that you refresh your page so the scores that have already been entered on the other device reflect on your device's scorecard.

Important: Only one player and one device should be used to enter the scores on the same hole at any given time; under no circumstances should players enter scores on the same hole from more than one device.



Editing scores

Tap the padlock icon which appears by the hole number on each row that contains scores to unlock the respective row. You may edit one row of scores at a time.

DNF a player

Tap and hold the player's name in the scorecard header for around 1.5 seconds and voilà.

Note: Use wisely, the DNF action cannot be undone.



How the stats work

There are four stats to select from depending on how a player has played a hole. They are not selectable until a score has been selected.

They are:



Circle hit: when a player's disc lies inside *the circle* and their upcoming putt is for birdie or better.



Inside putt: when a player putts for the very first time from inside *the circle* and makes it into the basket.*



Outside putt: when a player makes it into the basket from outside *the circle*.**



Out of bounds: when a player's disc was out of bounds (OB).

Note: *the circle* is a 10 metre circle around the basket which is sometimes marked with a colour.

* If at any point a player's disc lies outside *the circle* after lying inside *the circle* (example: a player putts from inside *the circle* and gets a bad roll and their disc then lies outside *the circle*), then a further putt from inside *the circle* that makes the basket is no longer counted since they technically already had a putt before the 'bad roll'.

** As above but the exact opposite: once a player's disc has settled inside *the circle*, an outside *the circle* throw that makes it into the basket is no longer counted.

There are some selection combinations that are not possible, but don't worry we've prevented these from being possible to select, but just to be clear, below are some examples that are not possible:

- You cannot select **inside putt** and **outside putt**.
- You cannot select **circle hit** and **outside putt**.
- You cannot score a **par** (or worse) and select both **circle hit** and **inside putt**.
- You cannot score a **birdie** (or better) and **out of bounds**.

In some situations we help out and make the stat selection for you. For example:

- If you score a **birdie** (or better) and select **circle hit**, then **inside putt** will automatically be selected.
- If you score **1** (nice) we presume that was a **circle hit** ;).





Submitting the scorecard

Once the scorecard has been completely filled with all the players' scores you will be prompted to check that all the scores are correct and to make any final corrections before submitting the scorecard.

Note: Once the scorecard has been submitted you will no longer be able to make further corrections to any scores or stats.

Important: The scorecard must be submitted, otherwise your scores will not be recorded for the round, and what a shame that would be.



